



A workplace comedy about the magic of working at a theme park.

Log Line: A group of amusement park employees explore friendship, love and minimum wage perks between the array of guests they're forced to serve each day.

Why this show?

Walt Disney once said, "it takes people to make the dream a reality," and if there has ever been a more poignant example of a village making someone else's dream a reality, it's the theme park industry. Our show will explore the intertwined drama of a group of misfits from the failing West Side Rides and Attractions department as they lean on each other to tackle the daily drama of working in such a dynamic environment. Working in the least popular area of a theme park has its perks – lots of downtime for shenanigans particularly, but it also comes with a set of circumstances. Will our heroes have a place in Corporate's vision for the park's future? To what lengths will our heroes go to save their jobs? Did you hear what happened at the party last night? I had a closing shift and no callouts left.

The start of our hero's journey.

During a morning meeting, we meet Tom, a former glorified Entertainment employee new to West Side Rides and Attractions. He quickly learns this department is unlike any other area in the theme park: the manager hardly has a grasp on them, everyone seems to have a history with one another, their shift leader is a complete tyrant, and the employees themselves range from cocky and confident to abrasive and careless. Tom keeps his chin up to save face in hopes of returning to his glorious role in Entertainment, but something about this well-oiled train wreck of a department draws him in. It could be Andre, the quick-witted and cultured employee who's hard to crack but has a heart of gold. It could also be Lauren, the brainy, beautiful college student glowing with an intriguing aura and walls taller than the cups of iced caramel macchiatos she slams. With this new energy and perspective, Tom has to choose if his future lays in going back to his past where he's most comfortable, or pushing forward into the unknown with his new coworkers.

Written by former theme park employees, for everyone.

Adventure Island will not be another show slamming the service industry experience and its customers. Yes, the guests can be terrible and we will honor that, but they also provide some of the most amazing moments exclusive to the theme park industry. As much as we'll aim to capture the Karens and Beckys that throw temper tantrums when their ice creams melt because the sun is too hot (real complaint), it's equally important to share those handful of people who make the terrible days worth it. Whether it's the young child seeing their TV hero for the first time, a family celebrating a life event and thanking the employees for elevating that moment, or a coworker going through the toughest times and finding comfort in the family they've unknowingly built at the break room tables. We want the good and the bad.

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We want all of it.

👤 Dustin Willis
✉️ dustin@dustinwillisfilm.com
☎️ 562-500-9231